

Proving the existence of fair paths in infinite-state systems

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Problem

Does a transition system admit at least one fair path?
(Counterexample to liveness property).

- Undecidable in infinite-state systems.
- Techniques to prove the language empty (property holds) and techniques to prove the existence of a fair path (witness).
- Witnesses are often limited to lasso-shaped paths.
- Not sufficient in infinite-state, need to look for witnesses with different shapes.

How can we represent them?

\mathcal{R} -abstraction

Assume we want to prove the existence of a non-terminating run for the code below.

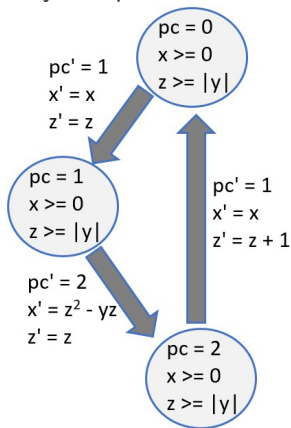
```
0: while  $x \geq 0$  do
1:    $x = z^2 - z * y$ 
2:    $z = z + 1$ 
3: end while
```

TRANS

```
(pc = -1  $\rightarrow$  next(pc) = -1) &
(pc = 0 &  $x < 0 \rightarrow$  next(pc) = -1) &
(pc = 0 &  $x \geq 0 \rightarrow$ 
  next(pc) = 1 & next(x) = x &
  next(y) = y & next(z) = z) &
(pc = 1  $\rightarrow$  next(pc) = 2 &
  next(x) =  $z * z - y * z$  &
  next(y) = y & next(z) = z) &
(pc = 2  $\rightarrow$  next(pc) = 0 & next(x) = x &
  next(y) = y & next(z) = z + 1);
```

FAIRNESS pc \neq -1;

\mathcal{R} -abstraction: reachable,
non-empty underapproximation
with only fair paths.



\mathcal{R} -abstraction

Assume we want to prove the existence of a non-terminating run for the code below.

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0: while  $x \geq 0$ 
1:    $x = z^2 -$ 
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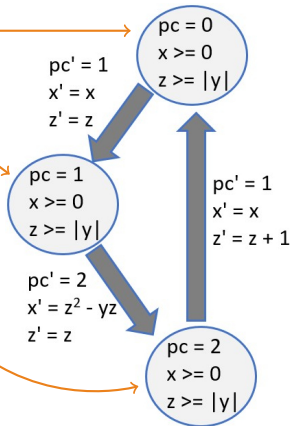
\mathcal{R} -abstraction has a sequence of regions one of which contains only fair states.

TRANS

```
(pc = -1  $\rightarrow$  next(pc) = -1) &
(pc = 0 &  $x < 0 \rightarrow$  next(pc) = -1) &
(pc = 0 &  $x \geq 0 \rightarrow$ 
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FAIRNESS pc := -1;

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\mathcal{R} -abstraction

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```
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```
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```

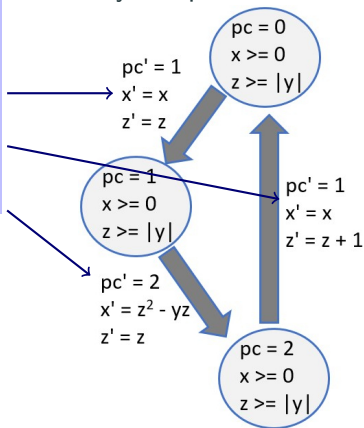
Transition relation can allow bounded dwell on a region and must eventually lead to the fair one.

TRANS

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(pc = 0 &  $x \geq 0 \rightarrow$   
  next(pc) = 1 & next(x) = x &  
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FAIRNESS pc != -1;

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\mathcal{R} -abstraction

Assume we want to prove the existence of a non-terminating run for the code below.

```
0: while  $x \geq 0$  do
```

```
1:    $x = z^2 - z * y$ 
```

```
2:    $z = z +$  Can be seen as a  
generalisation of  
closed recurrence  
sets to deals with  
fairness.
```

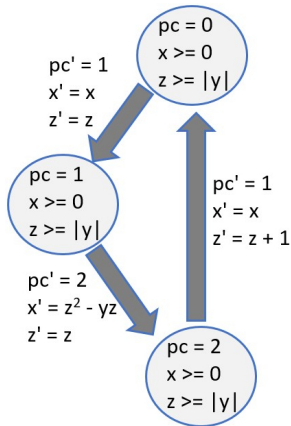
```
3: end while
```

TRANS

```
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Identify \mathcal{R} -abstraction compositionally

Look for \mathcal{R} -abstraction that can be obtained as composition of \mathcal{AG} -skeletons, each \mathcal{AG} -skeleton is responsible for a set of symbols.

We propose a procedure that given a set of \mathcal{AG} -skeletons searches for a composition of a subset of them that is an \mathcal{R} -abstraction for the system.

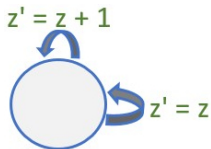
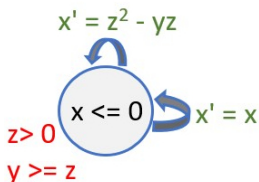
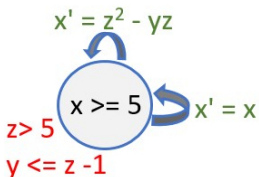
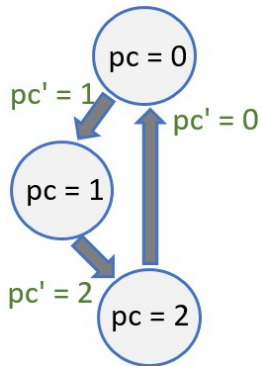
\mathcal{AG} -skeletons

```
0: while  $x \geq 0$  do
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3: end while
```

Each \mathcal{AG} -skeleton has a set of regions.

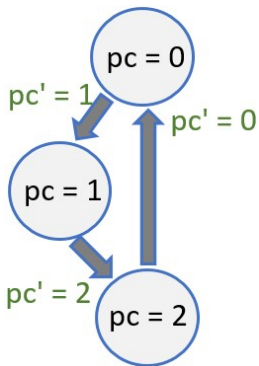
Each region has an **invariant** and an **assumption**.

The **transition relation** must ensure the invariants hold and provides the next assignment constraints for a subset of the symbols.



\mathcal{AG} -skeletons

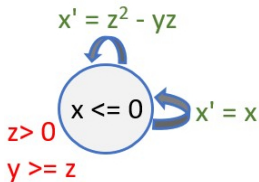
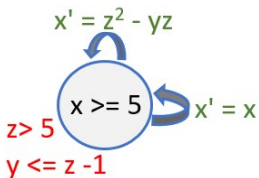
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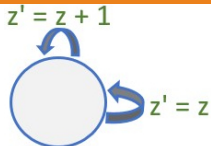
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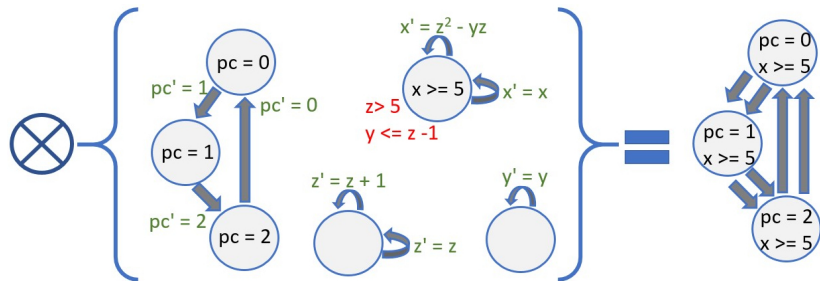
If the transition relation maps a state in region i into a state in region j , then every state in region i must have a successor in region j .



\mathcal{AG} -skeleton composition

Composition operator: synchronous product between \mathcal{AG} -skeletons such that the assumptions are met.

Composition of \mathcal{AG} -skeletons is still a \mathcal{AG} -skeleton.



Objective

Find a reachable composition (\mathcal{AG} -skeleton) with a loop over the regions, one of which is fair, such that each transition underapproximates the transition relation of the original system. Such loop over the region is our \mathcal{R} -abstraction.

Algorithm FIND-COMPOSITION(M, \mathcal{H})

```
1:  $\mathcal{H} \leftarrow \text{FILTER-INCORRECT-HINTS}(\mathcal{H})$ 
2:  $constr \leftarrow \top$ 
3:  $bad \leftarrow \perp$ 
4: while true do
5:    $constr \leftarrow constr \wedge \neg bad$ 
6:    $prob \leftarrow \text{GET-REACHABILITY-PROBLEM}(\mathcal{H}, M, constr)$ 
7:    $trace \leftarrow \text{CHECK-REACHABILITY}(prob)$ 
8:   if  $trace = \emptyset$  then
9:     return  $\emptyset$ 
10:  end if
11:   $comp \leftarrow \text{COMPOSITION-FROM-TRACE}(trace, \mathcal{H})$ 
12:   $bad \leftarrow \text{CHECK-ASSUMPTIONS}(comp)$ 
13:  if  $bad = \perp$  then
14:    return  $comp$ 
15:  end if
16: end while
```

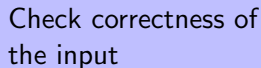
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User provides the set of \mathcal{AG} -skeletons \mathcal{H} and the fair transition system M

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Check correctness of the input

\mathcal{R} -abstraction search

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```

Encode search problem into reachability: find candidate reachable composition with a fair region and that underapproximates M .

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Find path using a model checker (NUXMV)

Algorithm FIND-COMPOSITION(M, \mathcal{H})

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```

Check if all assumptions are met. If not learn incompatible set of regions and transitions.

Timed/Hybrid systems: diverging 'time'

In timed and hybrid systems we want to consider only the infinite paths in which 'time' diverges.

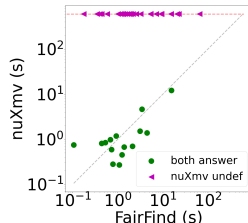
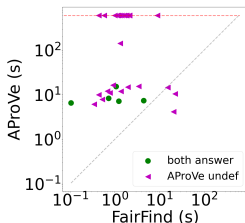
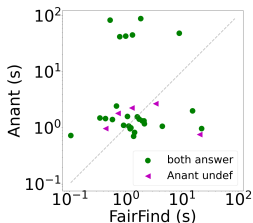
We show two ways to ensure that an \mathcal{R} -abstractions has only non-zero paths:

1. if a symbol diverges in some \mathcal{AG} -skeleton, then it diverges also in all its compositions; proof local to the \mathcal{AG} -skeleton;
2. provide a set of sufficient conditions under which it is possible to shrink the language of an \mathcal{AG} -skeleton or \mathcal{R} -abstraction to rule out all zeno paths without making its language empty.

Experimental evaluation

Comparison with automated tools.

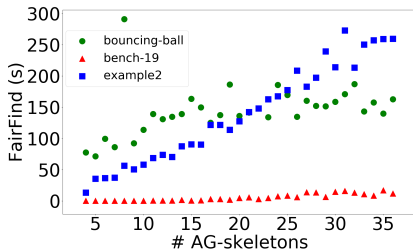
Anant and AProVE on 31 non-linear software benchmarks¹,
nuXMV on the software benchmarks, 3 infinite-state systems and
9 hybrid systems.



¹non-linear software benchmarks taken from “Disproving termination with overapproximation”, Byron Cook, Carsten Fuhs, Kaustubh Nimkar, Peter W. O’Hearn, FMCAD 2014

Experimental evaluation: increasing number of \mathcal{AG} -skeletons

How does the number of \mathcal{AG} -skeletons affect the time required to identify a \mathcal{R} -abstraction?



where *bench-19* is a non-linear software benchmark, *example2* is a non-linear infinite-state system and *bouncing-ball* is an hybrid system.

Summary

- representation of fair paths via \mathcal{R} -abstraction;
- automated search of \mathcal{R} -abstraction as composition of \mathcal{AG} -skeletons via reduction to reachability;
- prove non-zenoness locally to the \mathcal{AG} -skeleton when possible, otherwise shrink language of resulting \mathcal{R} -abstraction.

Future work

- automated synthesis of \mathcal{AG} -skeletons;
- allow synthesis of \mathcal{R} -abstractions without fixed bound on dwell time;
- automated proof of non-zenoness.

The End

Thank you for your attention,
questions?

\mathcal{R} -abstraction [1/3]

Let $M \doteq \langle S_M, I_M(S_M), T_M(S_M, S_M'), F_M(S_M) \rangle$ be a fair transition system. A transition system $A \doteq \langle S_A, I_A(S_A), T_A(S_A, S'_A) \rangle$ is an \mathcal{R} -abstraction of M with respect to a list of formulae $\mathcal{R}(S_A) \doteq [R_0(S_A), \dots, R_{m-1}(S_A)]$, also called regions, iff the following hold:

0. $S_M \subseteq S_A$,
1. There exists some initial state in M from which it is possible to reach an initial state of A , for some assignment to the $S_A \setminus S_M$:

$$M \not\models \mathbf{AG} \neg I_A(S_A)$$

2. The set of initial states of A is a subset of the union of the regions:

$$A \models \mathcal{R}(S_A)$$

- The transition relation of A underapproximates the transition relation of M :

$$\mathcal{R}(S_A) \wedge T_A(S_A, S'_A) \models T_M(S_M, S'_M)$$

- Every state in R_0 , projected over the symbols in S_M corresponds to a fair state of M :

$$A \models \mathbf{AG}(R_0(S_A) \rightarrow F_M(S_M))$$

- Every reachable state in A has at least one successor via its transition relation T_A :

$$A \models \mathbf{AGEX}T$$

5. For each region $R_i \in \mathcal{R}$, with $i > 0$, every state in R_i can remain in such region at most a finite number of steps and must eventually reach a region with a lower index $j < i$:

$$A \models \bigwedge_{i=1}^{m-1} \mathbf{AG}(R_i \rightarrow \mathbf{A}[R_i \mathbf{U} \bigvee_{j=0}^{i-1} R_j])$$

6. All states reachable in one step from R_0 are in \mathcal{R} :

$$A \models \mathbf{AG}(R_0 \rightarrow \mathbf{AX} \bigvee_{i=0}^{m-1} R_i)$$

- Describe evolution of a subset of the symbols S^j over a sequence of regions;
- each region R_i^j has some assumption A_i^j on the other symbols;
- there is a transition between two regions iff every state in the first one has at least one successor in the second one.

$$\forall i, i' : 0 \leq i < m^j \wedge 0 \leq i' < m^j \rightarrow$$

$$\begin{aligned} \exists S, S' : (R_i^j(S) \wedge A_i^j(S^{\neq j}) \wedge T^j(S, S') \wedge R_{i'}^j(S') \wedge A_{i'}^j(S^{\neq j'})) &\models \\ \forall S \exists S^j \forall S^{\neq j'} : R_i^j(S) \wedge A_i^j(S^{\neq j}) \wedge A_{i'}^j(S^{\neq j'}) &\rightarrow R_{i'}^j(S') \wedge T^j(S, S') \end{aligned}$$

where m^j is the number of regions and $S^{\neq j} \doteq S \setminus S^j$.

We define, for each regions $R_i^j, R_{i'}^j \in \mathcal{R}^j$,

$$eval(IST(f_k^H, i)) := \begin{cases} \top & \text{if } R_i^j \wedge A_i^j \models p_k^F \\ \perp & \text{if } R_i^j \wedge A_i^j \models \neg p_k^F \\ ? & \text{otherwise} \end{cases}$$

$$eval(IST(t_k^H, i, i')) := \begin{cases} \top & \text{if } R_i^j \wedge A_i^j \wedge T^j \wedge \\ & R_{i'}^j \wedge A_{i'}^j \models p_k^F \\ \perp & \text{if } R_i^j \wedge A_i^j \wedge T^j \wedge \\ & R_{i'}^j \wedge A_{i'}^j \models \neg p_k^F \\ ? & \text{otherwise} \end{cases}$$